

A Practical Introduction To Computer Architecture

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This easy-to-follow A Practical Introduction to Computer Architecture blends traditional teaching approaches with the use of mathematics, together with the use of a hardware description language (Verilog) and a concrete processor (MIPS32) as vehicles for "hands-on" modelling and experimenting with digital logic and processor design.

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A Practical Introduction to Python Programming Brian Heinold
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Science (2002, award for highest grades in the country).

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