# Computer Science A453

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OCR Unit A453: Programming Project. Controlled assessment: 30% of the total GCSE - 45 marks. The marks are broken down as follows: Programming Techniques - 18 marks. Use of programming techniques - 6 marks. Page 13/40

Efficient use of programming techniques - 12 marks.

Design - 9 marks.

Development - 9 marks.

Testing and evaluation - 9 marks.

OCR Unit A453: Programming
Page 14/40

Project - Computer Science

A453 Programming Project. As part of the OCR GCSE
Computing course students are expected to produce working coded solutions to some problems using a

Page 15/40

suitable programming language. The choice of language is not specified and it is best to work in the language you have most experience with.

A453 Programming Project.

Page 16/40

#### Computer science Computer Science A453 Computer Science A453 Chapter 1 : Computer Science A453 OCR GCSE Computing Unit A453 Programming Project Lesson Teach Computer Science, Unit A453 3.1: Page 17/40

Standard Programming
Techniques. Candidates
should be able to: identify
and use variables,
operators, inputs, outputs
and assignments understand
and use the

Computer Science A453 schoolleavers.mazars.co.uk The revision notes and the quiz help make my teaching role easier. I am the only Computer Science teacher in the local area and I get students from other Schools Page 19/40

to learn at my location. I have a lot of elements to teach so this set of packages help me manage my time, leaving me to build resources to amplify the learning. ...

GCSE Computer Science
Revision & Resources |
Computer ...

This site is designed primarily for students of computer science, providing FREE access to notes, presentations, links, code Page 21/40

examples and other resources for IGCSE, GCSE, A-Level and IB Computing. There are a few resources aimed at KS1, KS2 & KS3, but not many, I'm afraid.

Mr Fraser :: Computing
Page 22/40

#### Resources

Computer Science Resources & Units. KS3. The complete series of 20 units have been written to satisfy the National Curriculum for Computing. They are designed for teaching at KS3 but Page 23/40

individual lessons in some units may also be appropriate for teaching Key Stages 2 or 4, particularly where Year 10 students may not previously have been exposed ...

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Resources > Computer Science

+ PG Online

CPD course • Online webinar

• £50 • AS and A Level

Computer Science - H046,

H446 Date: 12 Nov 2020

4pm-5:30pm 18 Nov
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Computer science and ICT qualifications - OCR

Im late for a deadline for a practical investigation and need to make 2 different Traffic lights in Code Html, javascript and CSS one that works automatic

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Unit A453 Dice Simulator —
Target Telecoms
They will analyse, design,
develop, test, evaluate and
document a program written
Page 31/40

in a suitable programming language. The project is designed to be independently chosen by the student and provides them with the flexibility to investigate projects within the diverse field of computer science.

Page 32/40

We support a wide and diverse range of languages.

AS and A Level - Computer Science - H046, H446 (from 2015 ...

Ilia Avroutine - Ilia teaches A level Computer Page 33/40

Science at the Royal Grammar School.

#### Computing At School

I'm currently doing the OCR computer science A453 CA, To summarize I was given 3 tasks, i have completed the Page 34/40

first 2 but the last task is really giving me problems. My starting position is that i am meant to save scores from a maths test into a txt. file. The child's name, and score is saved in a file related to its class.

Page 35/40

sorting - Python maths quiz
importing data from a txt
file ...

which comprised 30% of the assessment for the qualification. 5. OCR issued three assessment tasks...

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